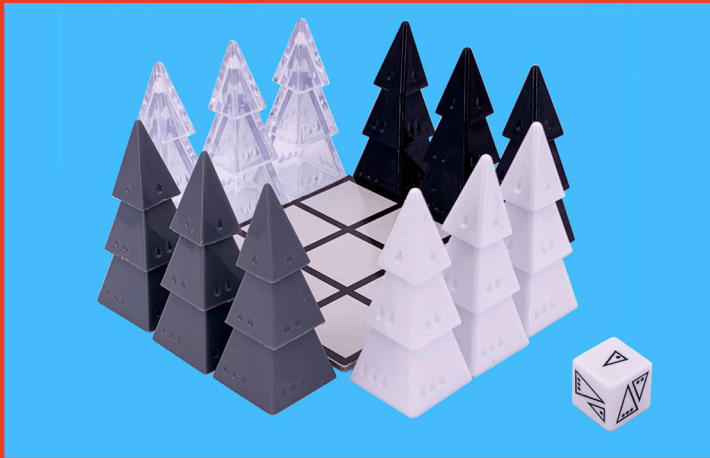




JINXX

DESIGNED BY ANDREW LOONEY



2-4



FAST



SIMPLE

EQUIPMENT

- Three Trios of one color for each player
- Pyramid die
- 3x3 grid



OVERVIEW

Jinx is an abstract strategy game in which players jockey for position in a tight space. Will the roll of the die allow you to move the piece you need before it gets destroyed by an enemy?

GOAL

Arrange your pieces so that you have the topmost pyramid in any three-in-a-row line through the center square.

WHO GOES FIRST?

Whoever says, "I'm going first!" first, goes first!

SETUP

Arrange each player's pieces as a set of 3 trees lined up, off the board, on one side of the 3x3 board. If possible, place color indicators of some kind on each side to remind everyone of which color each player is using. In a two player game, you can choose to sit either catty-cornered or across from each other.

HOW TO PLAY

ROLL TO MOVE

- On your turn, roll the die, then move a piece. The die indicates the size of the piece you will move. If two sizes are shown, choose one.
- You can move any of your pieces in a tower. All pyramids on top are carried along with it — even other players' pieces.
- You can only move one space orthogonally — no diagonal moves allowed.
- Pass the die to the next player when you finish your turn.

ENTERING THE BOARD

The only spot your off-the-board pieces can be moved onto is the spot they are directly in front of. Pieces cannot leave the board once they've been moved onto it.

STACKING RESTRICTIONS

Your piece can land on a piece of any color; however, you cannot land on a piece that is smaller than the piece you are moving. In other words, pieces may be stacked, but ONLY onto pieces of the same size or larger.

DESTROYING A PIECE

Any time a piece lands on top of another piece of the same size, the lower piece is destroyed. Remove the piece that was landed on, even if it's your own.

IF YOU CANNOT MOVE

- If you can make ANY legal move, you MUST.
- If you cannot move, you may choose to either roll again OR move another player's piece of the given size(s).
- When moving another player's piece, you must make a legal move. Also, you cannot move their off-the-board pieces, only their pieces in play.

HOW TO WIN

If you have the topmost piece in any three-in-a-row line of pieces through the center space, you win!

VAPORIZATION

When a player is down to just two pieces, it becomes impossible for them to win. Therefore, they are eliminated. Their final two pieces are immediately removed.

